Testing goal

Does it work correctly

Testing questions

Do the weapons change appropriately (and fluidly)?

Does the player movement seem fluid?

Do enemies attacks seem correct (do they work and feel right)?

Did you enjoy the level?

Did anything in the game seem to hard (maybe even unfair)?

Did the game seem to easy?

Did you find any bugs? (If so could you please leave a detailed report of what you think it could possibly be because that would be helpful many thanks)